## **Complete a Short Survey**



**Responses for informational purposes only** 















**Proper PostgreSQL Parameters to Prevent Poor Performance** 

**Greg Dostatni DBA @ Command Prompt, Inc. Postgres Conference 2025** 















# Introduction



### Goals

- Beginner-friendly Approach
- Trade-offs
- Understanding



#### Number of PG settings by Major version

Version



### Workloads and Data

#### • Data

- Size of each Row
- $\circ$  Number of Rows
- Complexity of queries
- Workloads
  - $\circ$  OLTP
  - $\circ$  OLAP
  - Data Warehouse
  - $\circ~$  all of the above





## **Reading of Data**







## Writing of Data

- Tuple is Created
- Integrity checks
- WAL entry added to WAL buffers,
- WAL record gets sent to disk
- Background process starts updating data files





# Parameters



#### **Parameters**

- shared\_buffers
- work\_mem
- max\_connections
- effective\_cache\_size



- Other trade-offs

## \*vacuum\* and maintenance random\_page\_cost



## shared\_buffers

Why:	Increase to improve query performa
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	pg_statio_*_tables:
When:	100% * heap_blks_hit / (heap_blks_hi



#### ed server

#### it + heap\_blks\_read)

#### nce and reduce I/O\*

### work\_mem

Why:	Faster complex queries, allocated wh
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When:	EXPLAIN ANALYZE on common queri
	Check for temp file creation



#### d data grows.

#### ies

#### hen needed.

#### n\*

#### max\_connections

What: How many connections are allowed
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Why:	Execute more queries at the same ti
------	-------------------------------------

When:	Balance with other parameters. Mon
	are waiting on CPU or locks in pg_sta

Start: Start with 10-20 conr	nections per ava
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#### me, but at a cost.

# nitor for queries that at\_activity.

ilable core.



## effctive\_cache\_size

What:	An estimate of kernel cache size

When:	Examine OS Disk and I/O metrics. Go
	large spikes. Watch out for intensive

educe sequential scans

oal is to smooth out

write workload.

AM.



### What if?

- 1. What if shared\_buffers is large enough to fit nearly entire DB into RAM?
- 2. What if shared\_buffers is too small?
- 3. What if work\_mem is too small?
- 4. What if connections is 200x number of CPU?
- 5. What if 2 x work\_mem x max\_connections + shared\_buffers is > RAM



## (Bonus) \*vacuum\*

- A set of parameters used to guide maintenance tasks If you don't schedule your maintenance, maintenance will schedule itself. Usually when the system is most busy
- Some maintenance cannot be skipped
- AutoVacuum Tuning and Monitoring right after this talk
- Deep Dive into PostgreSQL Vacuum Internals: Enhancements, Challenges, and Untold Stories - 2025 March 21 09:10 EDT



## (Bonus) random\_page\_cost

- Planner parameter that helps adjust relative cost between sequential and random access to disk.
- random\_page\_cost=4 was the default meant for HDD
- SSD should use 1.1 or even 1



# Other Trade - Offs



### Indexes

- Indexes trade disk space and more work during inserts and updates for faster access to data (if they are used)
- Unused indexes are expensive (pg\_stat\_all\_indexes)
- Indexing Strategy Guide March 21 09:10 EDT
- Advanced Indexing Techniques in PostgreSQL: Optimizing Queries for Maximum Performance - 2025 March 21 11:10 EDT



## **Connection pooling**

- Better memory allocation
- Reduces overhead of frequent connection creation and teardown
- Careful about connection lifetime



## Caching

- Fastest work is work you can avoid doing
- DB Query is much more expensive vs. cache lookup in Redis or similar
- Great for caching results of queries that change infrequently (or on schedule) and that are looked up many times.



# SUMMARY



#### Recap

- How data moves through PostgreSQL
- Best work is work you can avoid
- https://www.postgresql.org/docs/





### **Survey Results**





### **Survey Results**

What is your go-to response?



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ries	Replica	PROMPT, INC.

# Questions?



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